

Beech Class Year 2 Overview 2023-2024

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	A River by Marc Martin Fiction Outcome: Circular Narrative Non Fiction Outcome: Letter to inform	The Night Gardener By The Fan brothers Fiction Outcome: Setting Narrative Non Fiction Outcome: Diary to Recount	The Bog Baby By Jean Willis Fiction Outcome: Finding Narrative Non Fiction Outcome: Instructions	Grandad's Island by Benji Davies Fiction Outcome: Return Narrative Non Fiction Outcome: Animal Information Text	The King who Banned the Dark By Emily Howarth-Booth Fiction Outcome: Mistake Narrative Non Fiction Outcome: a 'How to...' guide to inform	Rosie Revere, Engineer By Andrea Beaty Fiction Outcome: Invention Narrative Non Fiction Outcome: Explain how a machine works
Maths	Place Value Addition and Subtraction	Addition & Subtraction Shape	Money Multiplication & Division	Length and Height Weight, capacity & Temperature	Fractions Time	Statistics Geometry
PE	FMS – Rolling a Ball	FMS – Underarm Throw	FMS – Overarm Throw	FMS Catching & Bouncing a ball	FMS Bounce Ball	Athletics
	FMS – Baseline Unit –Lost and Found	Gymnastics Activities I	Games Net & Wall	Dance Three Little Pigs	FMS Kicking Unit	Games Striking & Fielding
Science	Season Changes Animals including humans I All about me		Everyday Materials I exploring everyday materials Living things and their habitats		Animals including humans I – health and survival Use of everyday materials	
RE	1.1 Harvest 1.2 Creation World Faith unit 1.3 Christmas		1.4 Jesus 1.5 Easter		1.7 Baptism World Faith Unit 1.9 My World Jesus' world	
Geography	What is it like here?		Would you prefer to live in a hot/cold place?		What is it like to live by the coast?	
History	How am I making history?		How have toys changed?		How did we learn to fly?	
Music	Pulse and rhythm Classical Music, dynamic and Tempo		Pitch and Tempo Musical Me		On this Island: British songs and sounds Orchestral Instruments	
PSHE	Being Me in my World Celebrating Differences		Changing me Dreams and Goals		Healthy Me Relationships	
Art	Drawing: Make your mark		Craft and Design: Woven Wonders		Drawing: Tell a story Craft & Design: Map it out	
DT	Cooking and Nutrition Fruit and Vegetables Mechanisms: Moving story		Structures: Constructing Windmills		Textiles: Puppets Mechanisms : Wheels and Axels	
Computing	Online safety: Computing systems and networks: Improving mouse skills Computing systems and networks I : What is a computer		Programming I :Algorithms unplugged Programming I Algorithm and debugging		Skills Showcase: Rocket to the Moon Computing Systems and Networks: word processing	